

SYSTEM AND METHOD FOR CREDITING A PLAYER OF A GAMING MACHINE

ABSTRACT OF THE DISCLOSURE

A system and method credits a player of a gaming machine with bonus points. The bonus points may be credits or incentive points convertible to credits for playing the gaming machine. The player has a player account stored in a computer coupled to the gaming machine. The computer including a database for storing vouchers having a parameter. Each voucher having a first number of bonus points and being assignable to the player account: